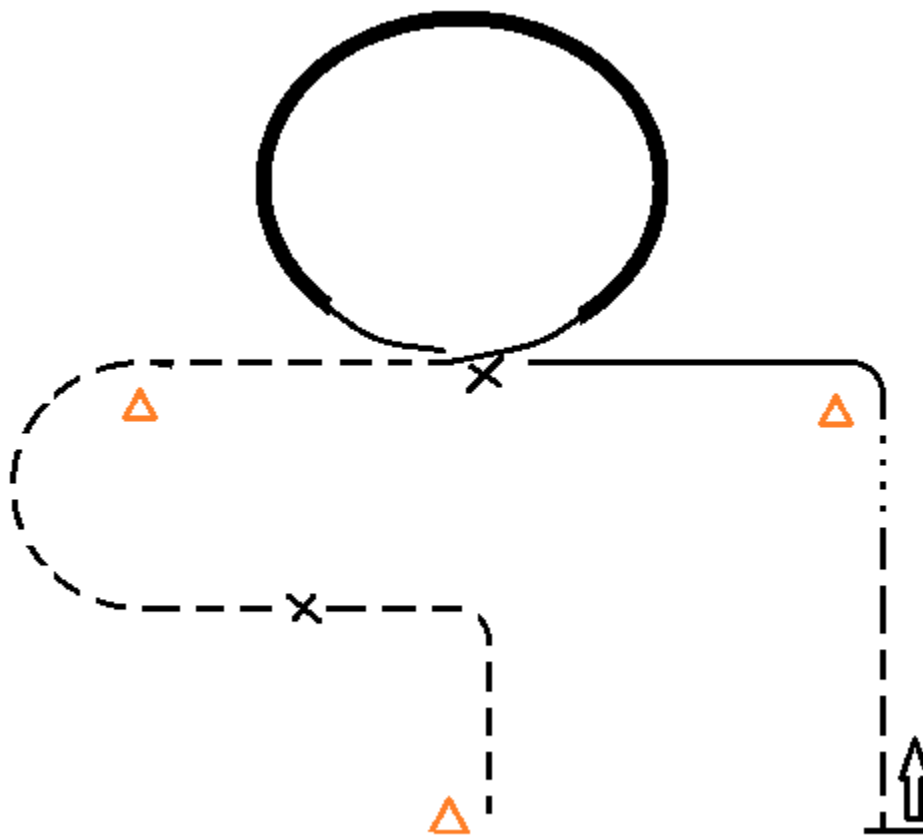


ALL EQUITATION

NOTE: NOVICE AND 13 & UNDER WILL NOT HAND GALLOP



BE READY AT THE MARKER

1. Begin trotting on the right diagonal thru the turn
2. Change diagonals and continue around the next marker to the center
3. Canter a circle on the left lead building into a hand gallop

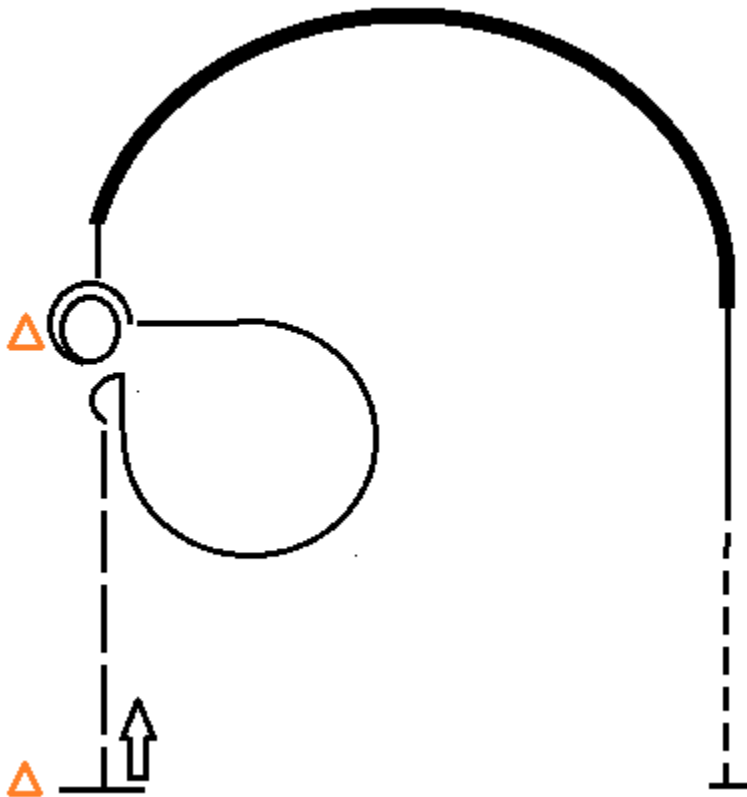
NOTE: NOVICE AND 13 & UNDER WILL NOT HAND GALLOP

4. Collect the canter and change leads
5. Canter on the right lead around the marker
6. Break to a walk and walk at least one horse length
7. Begin a sitting trot and trot until even with the marker
8. Stop and Back one horse length

PATTERN IS COMPLETE EXIT AT THE TROT

ALL HORSEMANSHIP

NOTE: NOVICE AND 13 & UNDER WON'T EXTEND THE LOPE

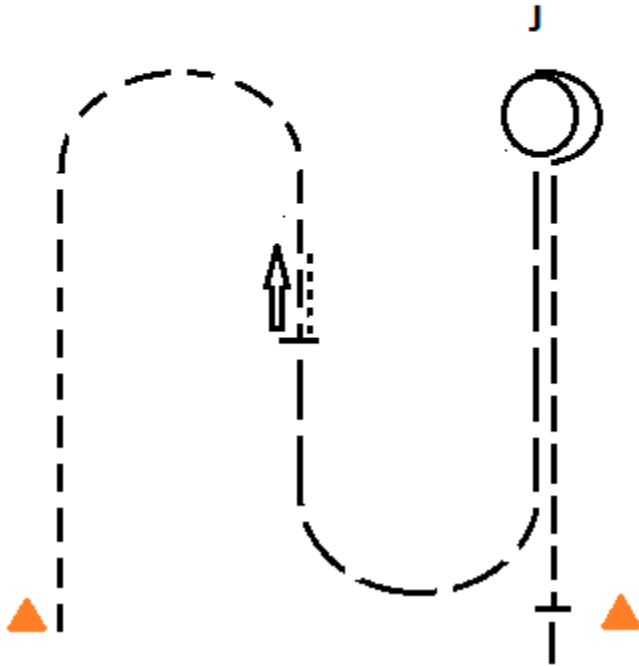


BE READY AT THE MARKER

1. Jog $\frac{1}{2}$ way between the marker
2. Lope on the left lead
3. Extend the lope for $\frac{1}{2}$ circle collecting before the marker
(Novice and 13 & under don't extend)
4. Stop and turn 630 degrees to the right
5. Lope on the right lead in a small circle back to the marker
6. Stop and turn 180 degrees to the left
7. Extend the trot to the marker
8. Stop and back 5 steps

PATTERN IS COMPLETE EXIT AT A JOG

SHOWMANSHIP- 14-18, AMATEUR, AND AMATEUR SELECT

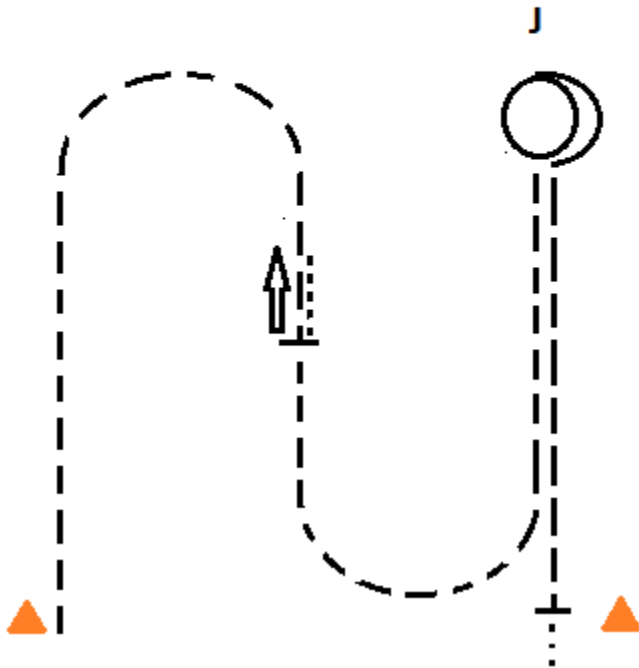


BE READY AT MARKER

1. Trot serpentine and stop in the middle
2. Back 2 horse lengths
3. Walk 2 horse lengths
4. Finish the serpentine at an extended trot and stop at the judge
5. Set Up
6. Inspection
7. After inspection pivot 540 degrees
8. Trot until even with the marker and stop. Hesitate then walk to exit

PATTERN IS COMPLETE

SHOWMANSHIP- NOVICE AND YOUTH 13 & UNDER

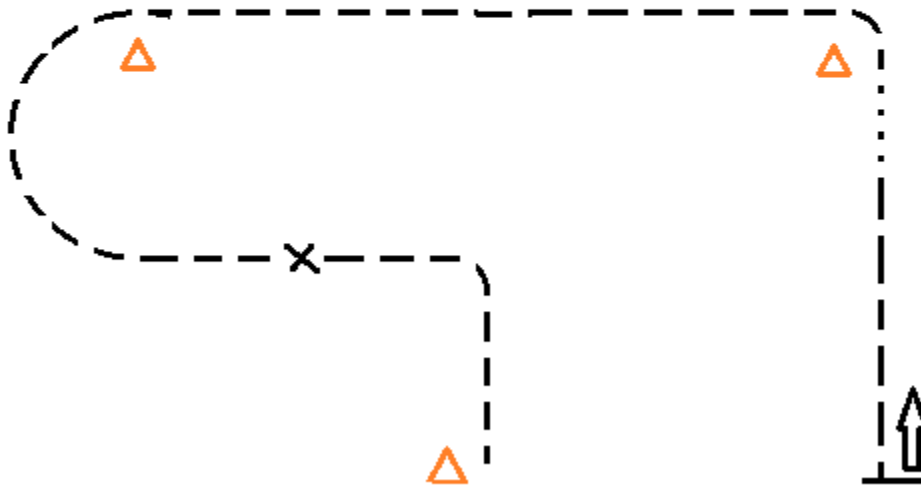


BE READY AT THE MARKER

1. Trot serpentine and stop in the middle
2. Back 2 horse lengths
3. Walk 2 horse lengths
4. Trot and finish the serpentine and stop at the judge
5. Set up
6. Inspection
7. Pivot 540 degrees
8. Trot until even with the marker and stop. Hesitate then walk to exit

PATTERN IS COMPLETE

SMALL FRY / WALK TROT EQUITATION

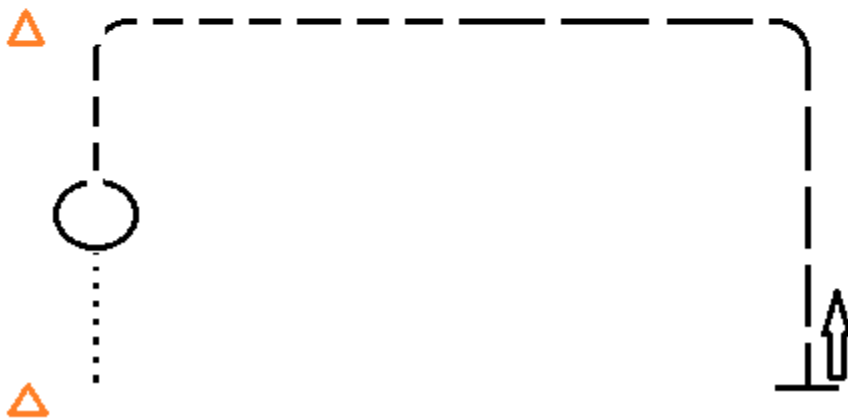


BE READY AT THE MARKER

1. Begin at the trot on the right diagonal thru the corner
2. Change diagonals and continue around the next two markers
3. Break to a walk and walk at least one horse length
4. Begin a sitting trot and trot until even with the marker
5. Stop and back one horse length

PATTERN IS COMPLETE EXIT AT A WALK

SMALL FRY HORSEMANSHIP

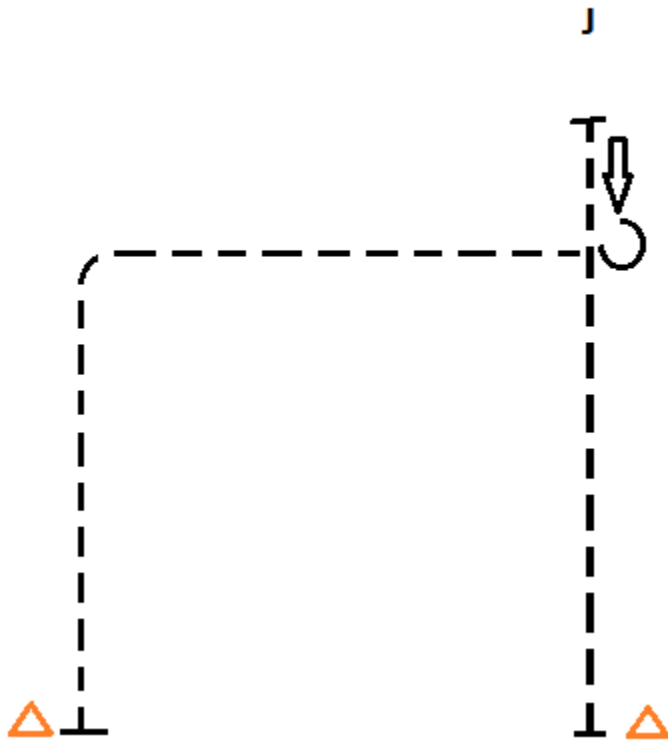


BE READY AT THE MARKER

1. Walk $\frac{1}{2}$ way between the markers
2. Stop and turn 360 degrees
3. Jog to marker and around the corner to the middle of the pattern
4. Extend the trot to and around the corner
5. Stop and back when even with the marker

Pattern is complete EXIT AT A WALK

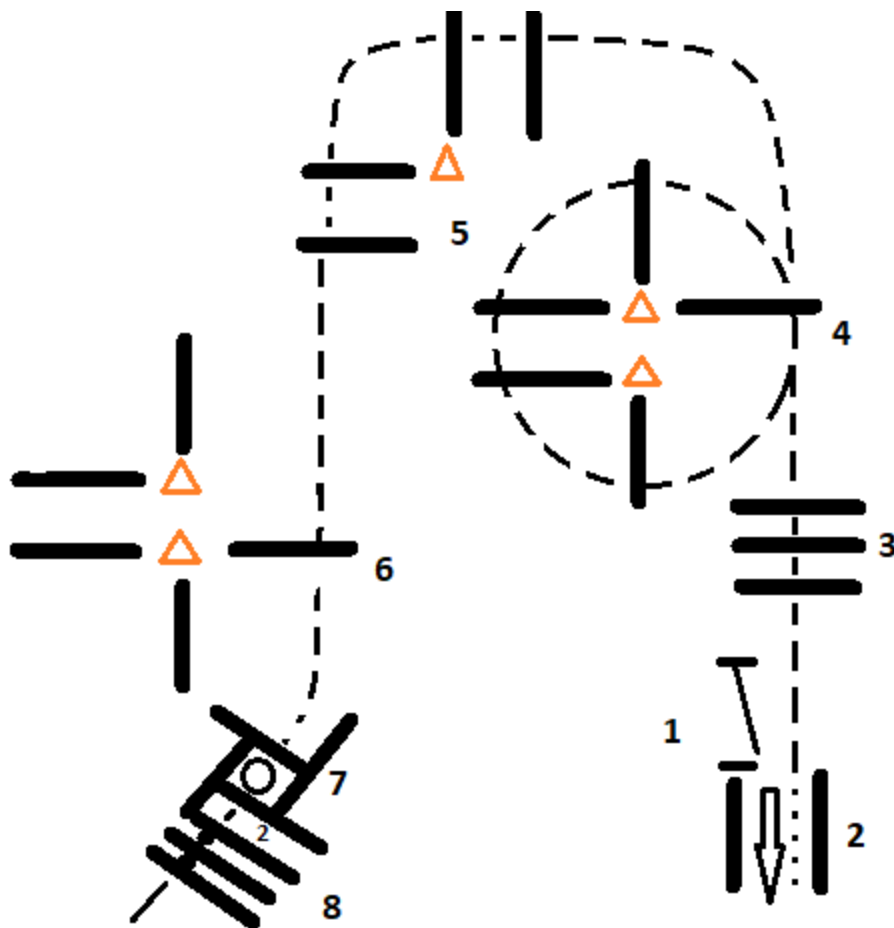
SMALL FRY SHOWMANSHIP



BE READY AT THE MARKER

1. Trot to the judge and stop
2. Set up
3. Inspection
4. Back one horse length
5. Pivot 270 degrees
6. Trot to marker as shown and stop. Hesitate then exit at a walk

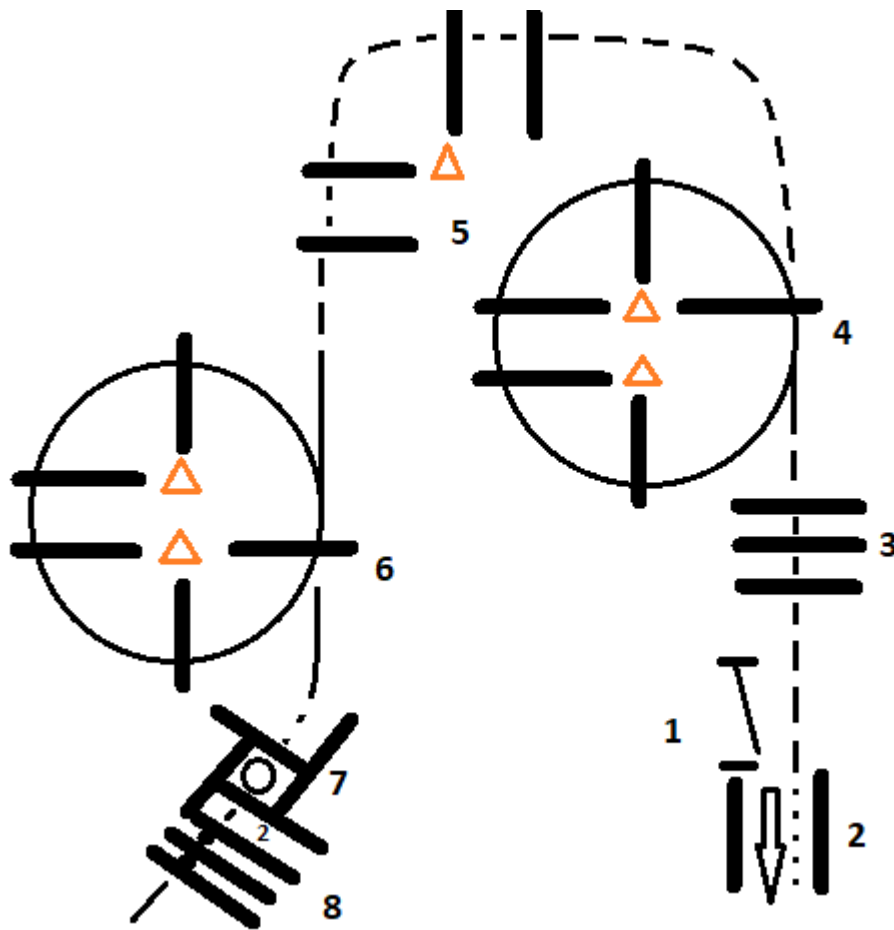
Small Fry/ Walk Trot Trail



1. Left hand gate (SMALL FRY WILL JUST WALK THRU)
2. Back into chute
3. Walk forward a few steps and then trot the poles
4. Trot the pinwheel
5. Trot the poles
6. Trot the single pole
7. Stop or break to the walk and walk into the box and turn 360 degrees either direction
8. Walk out of the box and over the poles putting 2 strides in the first gap

Pattern is complete

All Trail (except small fry/walk trot)



1. Left hand gate
2. Back into chute
3. Walk forward a few steps then trot poles
4. Lope over poles on the left lead
5. Trot poles
6. Lope over poles on the right lead
7. Stop or break to a walk and walk into the box and turn 360 degrees either direction
8. Walk over poles putting two (2) strides in the first gap

Pattern is complete

Ranch Riding

Pattern 15

Western Riding

Patterns 4 and L1 4

Reining

Pattern 7