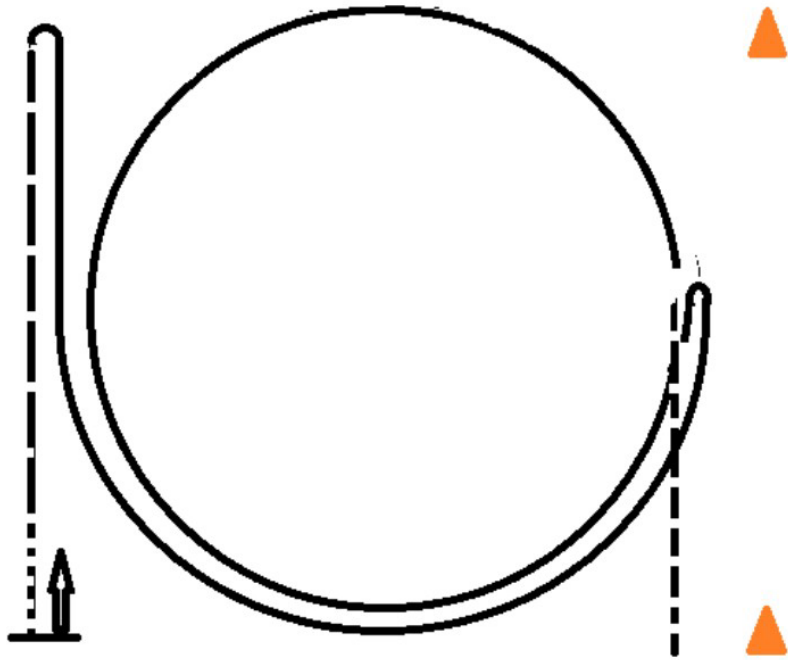


All Horsemanship (L1 Classes do not lengthen stride in circle)



Be Ready At The Marker

1. Jog $\frac{1}{2}$ way to second marker
2. Lope a circle on the left lead lengthening your stride the second $\frac{1}{2}$ of the circle (L1 classes do not lengthen stride)
3. Stop and roll back right to the right lead for $\frac{1}{2}$ circle and continue until even with the second marker
4. Stop and perform a 180 degree turn to the left
5. Extend the trot until 2 horse lengths from even with the first marker
6. Break to a walk and walk 2 horse lengths
7. Stop and Back 1 horse length
8. Exit at the jog