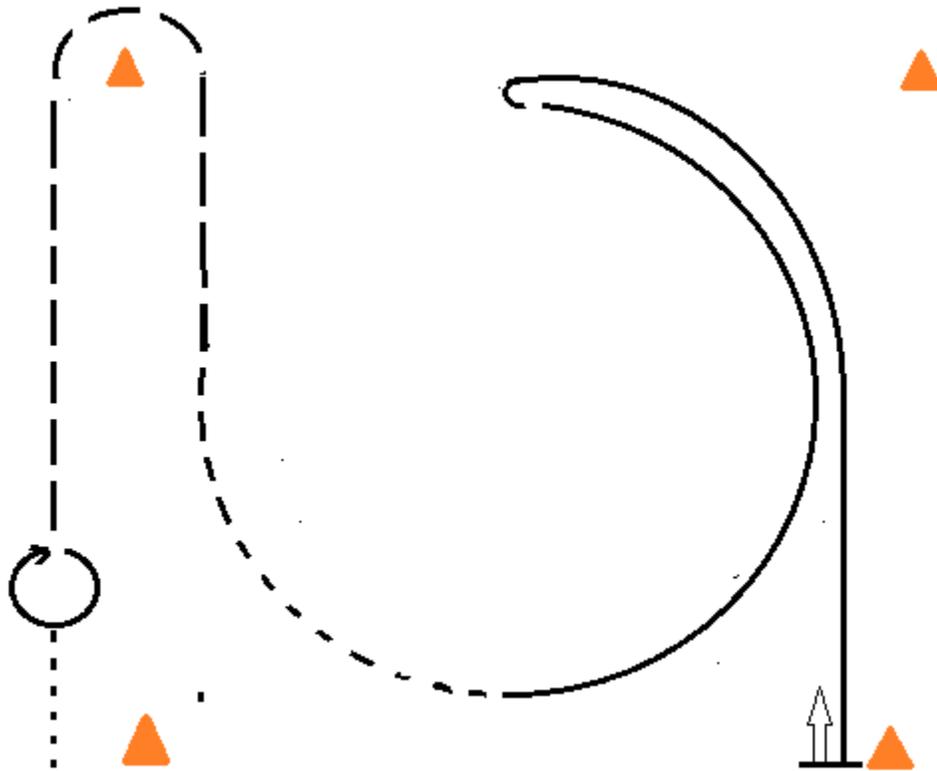


ALL HORSEMANSHIP EXCEPT WALK TROT



BE READY AT THE MARKER

1. Walk 2 horse lengths
2. Turn 360 degrees to the right
3. Extend the trot around the marker and 1/2 way down the line
4. Jog $\frac{1}{4}$ of a circle
5. Lope on the left lead for $\frac{1}{2}$ a circle
6. Stop and roll back right
7. Lope on right lead to the marker
8. Stop and back one horse length

PATTERN IS COMPLETE EXIT AT A JOG