

WESTERN RIDING - Level 1 - Pattern 6

34

SHOW: Spring IT On

CLASS: LV1WR

DATE: 4-9-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE	
W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X			S & B
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Corred, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Maneuver	1	2	3	4	5	6	7	8	9	10		
1	952	PENALTY								1				
		MANUV.	0	0	+1/2	0	-1/2	-1/2	0	-1/2				0
2		PENALTY												
		MANUV.												
3		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

34

SHOW: Spring IT On

CLASS: Green

DATE: 4-9-22

WESTERN RIDING - Level 1 - Pattern 6

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10		
		PENALTY											
		MANUV.	+1	+1/2	+1/2	+1	+1/2	0	0	0			0
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

34

SHOW: Spring IT On

CLASS: Level 1

WESTERN RIDING - Level 1 - Pattern 6

DATE: 4-9-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

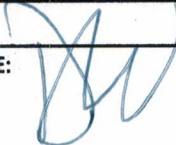
- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver		1	2	3	4	5	6	7	8	9	10		
1	952	PENALTY								11	0		
		MANUV.	+1/2	0	0	0	0	-1/2	0	-1/2			0
2		PENALTY											
		MANUV.											
3		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

34

SHOW: Spring It On

CLASS: L1 Open

WESTERN RIDING - Level 1 - Pattern 6

DATE: 4-9-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver		1	2	3	4	5	6	7	8	9	10		
1	932								1	0			0
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2			
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

C. Scoggin
JUDGE'S NAME (PRINTED):

C. Scoggin
JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Spring IT On

CLASS: L1 Yth.

DATE: 4-9-22

35

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10		
1	4 ₂₉	0	0	1	0	1	0	1/2	0	0	0	2 1/2	65
				65/2		66 1/2		66		65	65		
2	9 ₅₂	0	0	0	0								0
3													
4													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

WESTERN RIDING - Level 1 - Pattern 6

35

SHOW: Spring IT On

CLASS: L1 Youth

DATE: 4-9-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10		
1	429							1/2					
		PENALTY											
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	-1/2	+1/2	1/2 72
2	952												
		PENALTY											
		MANUV.	+1/2	+1/2	+1/2	+1/2	0						0
3													
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

Braham

JUDGE'S NAME (PRINTED):

Jenny Braham

JUDGE'S SIGNATURE:

35

SHOW: Spring It On
CLASS: Level 1 Youth
DATE: 4-9-22

WESTERN RIDING - Level 1 - Pattern 6

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE	
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		1	2	3	4	5	6	7	8	9	10			
1	429	PENALTY				1			1/2				2 1/2	60 1/2
		MANUV.	0	0	0	0	-1/2	0	0	0	-1/2	0		
2	952	PENALTY				130P	0							0
		MANUV.	+1/2	0	0	-1/2								
3		PENALTY												
		MANUV.												
4		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

D. Wright
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Spring IT On

CLASS: 4 Youth

DATE: 4-9-22

35

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points													
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		1	2	3	4	5	6	7	8	9	10		
1	429	PENALTY				1		1/2					
		MANUV.	+1/2	+1/2	0	+1/2	-1	+1	0	+1/2	-1/2	+1/2	2 1/2
						69 1/2		70					69 1/2
2	952	PENALTY				0							
		MANUV.	+1/2	+1/2	+1/2								0
3		PENALTY											
		MANUV.											
4		PENALTY											
		MANUV.											
5		PENALTY											
		MANUV.											
6		PENALTY											
		MANUV.											
7		PENALTY											
		MANUV.											
8		PENALTY											
		MANUV.											

C. Scoogin
JUDGE'S NAME (PRINTED):

C. Scoogin
JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

SHOW: SPRING IT ON.

CLASS: YTH WR.

DATE: 4/9/2022

34

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
 - Wilful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	34	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0	0	71
2	356	0	0	0	+1/2	0	0	0	-1/2	0	0	+1/2	0	1 69 1/2	
3	820	0	0	0	-1/2	-1/2	-1/2	0	0	0	1/2			65 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

SHOW: EQQHA

CLASS: Youth

DATE: 4/9/22

34

WESTERN RIDING - Pattern 6

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
1	134	PENALTY												7 1/2	
		MANUV.	0	+1/2	+1/2	+1	+1	+1	+1/2	+1	0	+1/2	+1		
2	356	PENALTY												7	
		MANUV.	+1/2	0	+1/2	+1	+1	+1	+1/2	+1/2	-1/2	+1	+1		
3	820	PENALTY				1	1							0	
		MANUV.	0	0	+1	+1	+1	+1/2	+1/2	+1	+1/2	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

34

SHOW: Sprygit-on

CLASS: Youth

DATE: 4-9-2022

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	BY	PENALTY														
		MANUV.	0	0	0	0	0	0	0	0	0	+1/2	+1/2	0		71
2	356	PENALTY					1									
		MANUV.	0	0	0	0	0	0	0	0	0	0	0	0	1	69
3	020	PENALTY				1	1	1			0					
		MANUV.	0	0	0	-1/2	-1/2	0	0	-1/2	0					0
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

D Wright
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

SHOW: Spring In On

CLASS: Youth

DATE: 4-9-22

30

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
1	134														
		PENALTY													
		MANUV.	0	1/2	0	1/2	1/2	1/2	1/2	1/2	1/2	1	1	0	75 1/2
2	356														
		PENALTY													
		MANUV.	0	1/2	1/2	1/2	1/2	1/2	1/2	0	0	1/2	1	0	74 1/2
3	820														
		PENALTY				1	1	1				10			
		MANUV.	1/2	0	1/2	1/2	1/2	1/2	0	0	1/2				0
4															
		PENALTY													
		MANUV.													
5															
		PENALTY													
		MANUV.													
6															
		PENALTY													
		MANUV.													
7															
		PENALTY													
		MANUV.													
8															
		PENALTY													
		MANUV.													

C. Scoggin
 JUDGE'S NAME (PRINTED):

C. Scoggin
 JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Spring It On

CLASS: L1 AM WR.

DATE: 4-9-22

37

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10		
1	187	PENALTY 1				1	3						
		MANUV. 0	0	0	0	-1							0
67													
2	505	PENALTY											
		MANUV. 0	0	0	-1/2	0	-1/2	0	0	-1/2	0		0 68 1/2
3	2324	PENALTY											
		MANUV. 0	0	0	0	+1/2	0	0	0	0	0		0 70 1/2
4		PENALTY											
		MANUV.											
5		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Spring It On
CLASS: L1 Amateur
DATE: 4-9-22

37

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cartering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10		
1	187	1				1	3						
		MANUV.	-1/2	0	+1/2	+1/2	-1						
		PENALTY											
2	505												
		MANUV.	0	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	70 1/2
		PENALTY											
3	2324												
		MANUV.	0	+1/2	+1	+1/2	+1	+1	0	+1	+1/2	0	75 1/2
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

37

SHOW: Spring IT On

CLASS: Level 1 Am

WESTERN RIDING - Level 1 - Pattern 6

DATE: 4-9-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver		1	2	3	4	5	6	7	8	9	10		
1	187	PENALTY 1				1	130						
		MANUV.	0	0	0	0	-1						0
2	305	PENALTY								1			
		MANUV.	0	0	0	0	0	0	0	0	0	1	69
3	224	PENALTY											
		MANUV.	0	0	0	0	0	0	0	0	0		20
4		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Spring It On

CLASS: L1 Am

DATE: 4-9-22

37

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

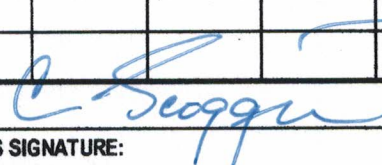
- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10		
1	187	1				1	3			0			0
		MANUV.	-1/2	0	+1/2	+1/2	-1	-1	0	0			
						67 1/2	63 1/2						
2	505												74
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	
										73			
3	2324												74 1/2
		MANUV.	0	0	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	0	
										74 1/2			
4													
		MANUV.											
5													
		MANUV.											
6													
		MANUV.											
7													
		MANUV.											
8													
		MANUV.											

JUDGE'S NAME (PRINTED): C. Scoggin

JUDGE'S SIGNATURE: 

WESTERN RIDING - Pattern 6

SHOW: SPRING TON

CLASS: Am WR

DATE: 4/9/2022

309

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	18	PENALTY														
		MANUV.	0	0	0	-1	-1	0	0	0	0	0	0	0	10	
58																
2	17	PENALTY														
		MANUV.	0	0	0	-1/2	0	0	0	0	0	0	0	0	69 1/2	
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

WESTERN RIDING - Pattern 6

32

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
		PENALTY													
1	187	MANUV.	0	0	+1/2	0	-1/2	-1/2	+1/2	+1/2	0	+1/2	0	0	10
		PENALTY													
2	787	MANUV.	+1/2	0	0	+1/2	+1	+1	+1	+1	0	+1	+1	+1	78
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Braham
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

39

SHOW: Spring D+On

CLASS: Am

DATE: 4-9-2022

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12				
1	187	PENALTY				5	5										
		MANUV.	0	0	0	-1 1/2	-1 1/2	0	0	0	0	0	0	0	0	10	57
2	787	PENALTY															
		MANUV.	0	0	-1/2	0	0	0	0	0	0	0	0	0	0		78 1/2
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															
		PENALTY															
		MANUV.															

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

WESTERN RIDING - Pattern 6

SHOW: Spring If On
 CLASS: Am
 DATE: 4-9-22

39

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/ridr team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	187				5	5									
		PENALTY													
		MANUV.	+1/2	0	0	-1	-1	0	0	0	+1/2	+1/2	0	10	59 1/2
58 1/2															
2	787														
		PENALTY													
		MANUV.	0	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	0		75
74															
3															
		PENALTY													
		MANUV.													
4															
		PENALTY													
		MANUV.													
5															
		PENALTY													
		MANUV.													
6															
		PENALTY													
		MANUV.													
7															
		PENALTY													
		MANUV.													
8															
		PENALTY													
		MANUV.													

C. Scoggin

C. Scoggin

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

SHOW: SPRING IT ON

CLASS: WR

DATE: 4/9/2022

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	1/34	PENALTY														
		MANUV.	0	-1/2	0											0
2	2/56	PENALTY														
		MANUV.	0	0	0	0	0									0
3	3/87	PENALTY														
		MANUV.	0	0	0											0
4	4/87	PENALTY														
		MANUV.	0	0	+1/2	+1/2	0	-1/2	0	0	0	0	0	0	0	70 1/2
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

SHOW: Spring If On

CLASS: Open

DATE: 4-9-22

40

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Each horse/nder team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	135	PENALTY			0										0
		MANUV.	0	0	0										
2	256	PENALTY			1	5	0								0
		MANUV.	1/2	0	1/2	1/2									
3	187	PENALTY			0										0
		MANUV.	1/2	0											
4	187	PENALTY													73
		MANUV.	1/2	0	1/2	1/2	1/2	1/2	0	0	1/2	0	0	0	
5		PENALTY													
		MANUV.													
6		PENALTY													
		MANUV.													
7		PENALTY													
		MANUV.													
8		PENALTY													
		MANUV.													

C. Scoggin

JUDGE'S NAME (PRINTED):

C. Scoggin

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

40

SHOW: Spry #10n

CLASS: Open

DATE: 4-9-2022

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	134	PENALTY			0											
		MANUV.	0	0												0
2	256	PENALTY				1	3	1	0							
		MANUV.	0	0	+1/2	0	-1	-1/2								0
3	187	PENALTY			0											
		MANUV.	0	0	off pattern											0
4	187	PENALTY							1							
		MANUV.	0	0	0	0	0	-1	0	-1	0	0	0	0	1	67
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

WESTERN RIDING - Pattern 6

40

SHOW: EQQHA

CLASS: Open

DATE: 4/9/2022

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X			S & B
			1	2	3	4	5	6	7	8	9	10	11	12		
		PENALTY														
		MANUV.														
1	134	PENALTY														
		MANUV.	0	-1	0	φ										φ
2	256	PENALTY														
		MANUV.	0	0	+1/2	+1/2	-1/2	-1/2	φ							φ
3	187	PENALTY														
		MANUV.	0	0	φ											φ
4	787	PENALTY														
		MANUV.	0	0	+1	+1	0	+1	0	+1	+1/2	+1	+1/2	+1		77
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

JUDGE'S NAME (PRINTED): Braham

JUDGE'S SIGNATURE: [Signature]

ALL
H

SHOW: Spring It On

CLASS: Xth RR

DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling - Lameness
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W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description			W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14			
1	9	55	0	+1	+1	+1	+1/2	+1/2	+1/2	+1	+1	0	+1/2	+1/2	+1/2	+1	79		
75 1/2 76 1/2																			
2	5	89	0	+1/2	-1/2	0	0	0	+1/2	+1	-1	0	0	0	0	0	70 1/2		
70 1/2																			
3	2	29	0	0	+1/2	+1	+1/2	-1	0	+1	0	+1/2	0	+1	-1/2	+1/2	72 1/2	72 1/2	
72 71 71 72 72 1/2																			
4	6	93	-1/2	0	0	+1/2	0	+1	+1/2	+1/2	0	-1/2	0	+1	+1/2	+1	73	1	
70 1/2 71 1/2 72 73																			
5	5	57	0	-1/2	0	-1/2	0	+1/2	+1/2	+1	0	+1/2	0	+1/2	+1/2	+1	73 1/2		
71																			
6	4	68	0	-1	-1/2	+1	+1/2	-1	+1/2	+1	+1	+1/2	+1	0	+1	+1	76		
68																			
7	7	70	0	-1	0	+1/2	+1/2	+1	+1/2	-1	-1	0	0	+1/2	+1/2	0	69 1/2		
71 68 1/2																			
8	8	51	0	-1	-1/2	0	0	-1	0	-1	+1/2	+1/2	0	0	0	0	64 1/2		
67 1/2 64 1/2																			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

ALL
41

SHOW: Spring It On

CLASS: YTH RR

DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
9	958																		
		PENALTY																	
		MANEUV.	0	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	0	0	+1	+1/2	0				73
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

ALL

SHOW: Spring It On WA

CLASS: Youth

DATE: 4-9-22 41

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
1	955	0	+1/2	+1/2	+1	0	+1/2	0	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	77			
		76																	
2	589	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1	0	+1/2	0	0	+1/2	3	3	69 1/2	
		68 1/2																	
3	269	0	+1/2	-1/2	+1	+1/2	-1	0	+1/2	0	+1/2	0	+1	0	0	op			72 1/2
		71																	
4	695	-1/2	0	-1/2	0	0	+1/2	+1/2	+1/2	0	-1	-1/2	+1/2	0	+1/2				70 +
		70 1/2																	
5	557	0	0	-1/2	+1/2	0	0	+1/2	+1/2	0	0	0	+1	0	+1	1	1	72	
		71																	
6	468	0	-1/2	-1/2	0	0	-1	0	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2				71 1/2
		69 1/2																	
7	710	+1/2	-1	0	0	0	+1/2	+1/2	-1/2	-1/2	-1/2	+1/2	+1/2	-1/2	+1/2				70
		69 1/2																	
8	851	+1/2	-1/2	-1/2	0	0	0	0	-1	-1	0	0	0	-1/2	0	3	1	4	63
		64 1/2																	

C. Scoggin

JUDGE'S NAME (PRINTED):

C. Scoggin

JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On ⁴¹

CLASS: Youth

DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
9	958																		
		PENALTY																	
		MANEUV.	+1/2	+1/2	-1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	0	+1/2	0	+1		1	73

C. Scoggin
JUDGE'S NAME (PRINTED)

C Scoggin
JUDGE'S SIGNATURE

ALL

SHOW: Spring It On

CLASS: Youth

DATE: 4-9-22

41

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
1	955	0	+1	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	+1/2				77
		PENALTY																	
2	589	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	+1/2	0		1		72
		PENALTY																	
3	269	0	+1	+1/2	+1	0	-1/2	+1/2	+1/2	0	0	0	+1	-3	+1/2		1		69 1/2
		PENALTY																	
4	695	0	+1/2	0	0	0	+1	0	0	+1/2	-1/2	-1/2	+1/2	0	+1/2		1		71
		PENALTY																	
5	557	0	-1/2	0	0	0	0	+1/2	+1/2	0	-1	0	0	0	+1/2		1		69
		PENALTY																	
6	468	+1/2	-1	-1	+1/2	+1/2	-1	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				71 1/2
		PENALTY																	
7	710	0	-1	-1/2	0	0	+1/2	0	-1	-1	0	0	+1/2	0	+1/2			6	62
		PENALTY																	
8	851	0	-1	-1	-1/2	0	-1/2	0	-1	+1/2	+1	0	+1/2	0	0		3		65
		PENALTY																	

Braham
JUDGE'S NAME (PRINTED):

Amy B
JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On

41

CLASS: Youth

AQHA RANCH RIDING - Pattern 8

DATE: 4-9-12

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#		MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
9	958																		
		PENALTY																	
		MANEUV.																72	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On

CLASS: Youth

DATE: 4-9-22


41

AQHA RANCH RIDING - Pattern 8

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling - Lameness
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W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description	W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14					
1	955																		70 1/2
		PENALTY																	
		MANEUV.	0	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1			
2	509																		71 1/2
		PENALTY																	
		MANEUV.	0	0	0	+1/2	0	0	0	+1/2	-1/2	+1/2	0	+1/2	0	0			
3	269																		69
		PENALTY																	
		MANEUV.	0	+1/2	+1/2	+1	0	-1	0	+1/2	0	0	0	+1	+1/2	0			
4	095																		70
		PENALTY																	
		MANEUV.	0	0	-1/2	0	0	+1/2	0	0	0	-1	0	+1/2	0	+1/2			
5	552																		72 1/2
		PENALTY																	
		MANEUV.	0	-1/2	0	+1/2	0	0	0	+1/2	0	0	0	+1/2	+1/2	+1/2			
6	460																		70
		PENALTY																	
		MANEUV.	0	-1/2	-1/2	+1/2	0	-1	0	0	+1/2	0	0	+1/2	+1/2	0			
7	710																		3 65
		PENALTY																	
		MANEUV.	0	-1/2	0	0	0	0	0	-1	-1/2	0	0	0	0	0			
8	051																		3 64
		PENALTY																	
		MANEUV.	0	-1	-1/2	0	0	-1/2	0	-1	+1/2	0	0	0	0	-1/2			

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

ALL

SHOW: Spring It On

CLASS: Youth

DATE: 4-9-12 41

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
9	258																		
		PENALTY																	
		MANEUV.	0	+1/2	0	+1/2	0	0	0	+1/2	+1/2	0	0	0	0				72
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV.																	

D Wright
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

ALL
SD

SHOW: *Spring It On*

CLASS: *AM RL*

DATE: *4-9-22*

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description	W	SPL SPR	WO's	Ex T	T	S, S&O either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14					
1	4 1/2																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On

CLASS: Amateur

DATE: 4-9-22

42

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
1	424	0	-1/2	-1/2	0	0	-1	0	-1	-1/2	+1/2	-1/2	+1/2	+1/2	0				67 1/2	/
2	341	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2				78	/
3	518	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	+1	+1	+1/2				78 1/2	/
4	2108	+1	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0				79	/
5	108	+1/2	-1	+1/2	0	-1/2	-1	0	+1/2	-1	-1/2	-1/2	0	0	0				18 4/8	/
6	881	+1/2	+1/2	-1	+1/2	-1/2	-1/2	0	0	+1/2	+1/2	-1/2	-1/2	0	0				69 1/2	/

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

ALL
JR

SHOW: Spring It On
CLASS: Am
DATE: 4-9-12

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																																																																												
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																																																																																													
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B																																																																																																																																																																																																																																																																																																																																
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14																																																																																																																																																																																																																																																																																																																																
1	424	PENALTY																					MANEV.	+1/2	-1/2	-1/2	0	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				71	2	341	PENALTY																					MANEV.	+1/2	+1	0	+1/2	0	+1/2	0	+1	+1/2	+1/2	+1/2	+1	0	+1/2				76 1/2	3	518	PENALTY																					MANEV.	+1/2	+1	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2				75	4	2108	PENALTY																					MANEV.	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				78	5	108	PENALTY								3		3333 _{sp}								(51 1/2)			MANEV.	0	-1	0	0	0	-1/2	0	+1/2	-1	0	-1	-1/2	0	0				65	6	881	PENALTY																					MANEV.	0	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				2 70	7		PENALTY																					MANEV.																			8		PENALTY																					MANEV.																		
		MANEV.	+1/2	-1/2	-1/2	0	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				71																																																																																																																																																																																																																																																																																																																											
2	341	PENALTY																					MANEV.	+1/2	+1	0	+1/2	0	+1/2	0	+1	+1/2	+1/2	+1/2	+1	0	+1/2				76 1/2	3	518	PENALTY																					MANEV.	+1/2	+1	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2				75	4	2108	PENALTY																					MANEV.	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				78	5	108	PENALTY								3		3333 _{sp}								(51 1/2)			MANEV.	0	-1	0	0	0	-1/2	0	+1/2	-1	0	-1	-1/2	0	0				65	6	881	PENALTY																					MANEV.	0	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				2 70	7		PENALTY																					MANEV.																			8		PENALTY																					MANEV.																																																												
		MANEV.	+1/2	+1	0	+1/2	0	+1/2	0	+1	+1/2	+1/2	+1/2	+1	0	+1/2				76 1/2																																																																																																																																																																																																																																																																																																																											
3	518	PENALTY																					MANEV.	+1/2	+1	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2				75	4	2108	PENALTY																					MANEV.	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				78	5	108	PENALTY								3		3333 _{sp}								(51 1/2)			MANEV.	0	-1	0	0	0	-1/2	0	+1/2	-1	0	-1	-1/2	0	0				65	6	881	PENALTY																					MANEV.	0	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				2 70	7		PENALTY																					MANEV.																			8		PENALTY																					MANEV.																																																																																																						
		MANEV.	+1/2	+1	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2				75																																																																																																																																																																																																																																																																																																																											
4	2108	PENALTY																					MANEV.	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				78	5	108	PENALTY								3		3333 _{sp}								(51 1/2)			MANEV.	0	-1	0	0	0	-1/2	0	+1/2	-1	0	-1	-1/2	0	0				65	6	881	PENALTY																					MANEV.	0	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				2 70	7		PENALTY																					MANEV.																			8		PENALTY																					MANEV.																																																																																																																																																
		MANEV.	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				78																																																																																																																																																																																																																																																																																																																											
5	108	PENALTY								3		3333 _{sp}								(51 1/2)																																																																																																																																																																																																																																																																																																																											
		MANEV.	0	-1	0	0	0	-1/2	0	+1/2	-1	0	-1	-1/2	0	0				65																																																																																																																																																																																																																																																																																																																											
6	881	PENALTY																					MANEV.	0	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				2 70	7		PENALTY																					MANEV.																			8		PENALTY																					MANEV.																																																																																																																																																																																																																																				
		MANEV.	0	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				2 70																																																																																																																																																																																																																																																																																																																											
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		MANEV.																																																																																																																																																																																																																																																																																																																																													

C. Scoggin
JUDGE'S NAME (PRINTED):

C. Scoggin
JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On

CLASS: Am

DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description			W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14			
1	424	PENALTY																	67 1/2
		MANEV.	0	-1/2	-1/2	-1/2	0	-1	0	0	0	0	0	0	0	0			
2	341	PENALTY																	77 1/2
		MANEV.	0	+1	+1/2	+1	+1/2	+1/2	0	+1	+1/2	+1/2	0	+1	+1/2	+1/2			
3	518	PENALTY																	73
		MANEV.	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	0	0	0	+1/2	0	0			
4	2108	PENALTY																	73 +
		MANEV.	+1/2	0	0	+1	0	+1/2	0	+1/2	0	0	0	+1/2	0	0			
5	108	PENALTY								3			33 3/3						49 1/2
		MANEV.	0	-1	0	0	0	-1	0	-1/2	-1	0	-1/2	0	0	-1/2			
6	881	PENALTY																	68 1/2
		MANEV.	0	0	-1/2	+1/2	-1/2	-1/2	0	0	0	0	0	-1/2	0	0			
		PENALTY																	
		MANEV.																	
		PENALTY																	
		MANEV.																	

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

ALL
43

SHOW: Spring It On
CLASS: Open
DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling - Lameness
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W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description			W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14				
1	510	PENALTY								3										
		MANEUV.	0	+1/2	+1/2	+1/2	0	0	0	+1/2	-1	+1/2	0	+1/2	0	+1/2		3	69 1/2	
2	108	PENALTY							3											
		MANEUV.	0	-1	0	0	0	-1	-1	0	-1/2	0	-1/2	0	0	0		3	63	
3	341	PENALTY																		
		MANEUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	0	+1/2	+1/2	0	+1	+1/2	+1			77	
4	851	PENALTY																		
		MANEUV.	0	-1	0	0	0	-1	0	0	0	+1/2	0	0	0	0			68 1/2	
5	958	PENALTY																		
		MANEUV.	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	0	0	0	0			72	
6	408	PENALTY				3														
		MANEUV.	0	-1/2	0	-1	0	-1	0	0	-1/2	0	0	+1/2	+1/2	0		3	65	
7	293	PENALTY																		
		MANEUV.	0	-1/2	0	0	0	-1/2	0	0	0	0	0	0	0	0			69	
8	424	PENALTY																		
		MANEUV.	0	+1/2	0	+1/2	0	0	0	0	0	0	0	0	0	-1/2			70 1/2	

JUDGE'S NAME (PRINTED): Dr. Wright

JUDGE'S SIGNATURE: 

ALL

SHOW: *Spring It On*

CLASS: *Open*

DATE: *4-9-22*

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14						
		PENALTY																		
1	518	MANEUV.		+1/2	+1	+1	+1/2	0	+1	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			77 1/2
		PENALTY			5						3									
2	108	MANEUV.		0	-1	0	0	0	-1/2	-1	-1	-1/2	-1/2	-1/2	+1/2	0	-1/2		8	57
		PENALTY																		
3	341	MANEUV.		+1	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1/2	+1		8 1/2
		PENALTY																		
4	851	MANEUV.		0	-1/2	-1/2	0	0	-1/2	0	0	0	0	0	0	0	0	0		68 1/2
		PENALTY																		
5	958	MANEUV.		0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	+1/2	-1/2		73 1/2 +
		PENALTY																		
6	468	MANEUV.		+1/2	-1/2	0	-1/2	+1/2	+1/2	+1/2	-1	0	+1/2	-1/2	+1/2	+1/2	+1/2			71 1/2
		PENALTY																		
7	293	MANEUV.		0	-1/2	0	0	+1/2	-1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2			72
		PENALTY																		
8	424	MANEUV.		0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	-1			73 1/2 -

Braham

JUDGE'S NAME (PRINTED):

Tommy Ko

JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On

CLASS: Open

DATE: 4-9-22

43

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14						
9	881	PENALTY																			
		MANEUV.	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2					73 1/2
10	626	PENALTY		OP	OP	OP				OP											
		MANEUV.	+1/2	-1/2	+1/2	-1/2	-1	-1	0	-1/2											Ø
11	695	PENALTY																			
		MANEUV.	0	+1/2	-1/2	0	+1/2	+1	+1/2	0	+1	0	-1/2	+1/2	0	0					73
12	2108	PENALTY																			
		MANEUV.	+1/2	+1/2	0	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0					76 1/2
		PENALTY																			
		MANEUV.																			
		PENALTY																			
		MANEUV.																			
		PENALTY																			
		MANEUV.																			

Braham
JUDGE'S NAME (PRINTED):

Jerry B
JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On
CLASS: Open 43
DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 1/2 Excellent																			
Maneuver Description			W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14			
1	578	PENALTY								3									
		MANEV.	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	-1/2	0			
			72							73		18 1/2			69				
2	108	PENALTY		5						3									
		MANEV.	0	-1	0	+1/2	0	-1/2	-1	0	-1	0	-1/2	0	0	0			
			64							59		58 1/2			8 58 1/2				
3	344	PENALTY																	
		MANEV.	-1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1/2	+1/2			
			71							73 1/2		74			76				
4	851	PENALTY																	
		MANEV.	+1/2	-1/2	-1/2	0	0	0	+1/2	0	+1/2	0	+1/2	+1/2	-1/2	0			
			71							71			71						
5	958	PENALTY																	
		MANEV.	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2			
			72							73		74			74 1/2				
6	468	PENALTY								3									
		MANEV.	0	0	0	+1/2	0	+1/2	+1/2	0	-1	0	0	+1/2	0	0			
			67 1/2							68		68			68				
7	293	PENALTY		5															
		MANEV.	0	-1	0	0	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2			
			70							71		71			72 1/2				
8	424	PENALTY								1									
		MANEV.	-1/2	+1/2	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0	0	+1/2			
			70							71		71			71 1/2				

JUDGE'S NAME (PRINTED): C. Scoggin

JUDGE'S SIGNATURE: C Scoggin

ALL

SHOW: Spring It On

CLASS: Open

43

AQHA RANCH RIDING - Pattern 8

DATE: 4-9-22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#		MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
9	88																		
	PENALTY																		
	MANEUV.	1/2	1	1/2	1/2	0	1	1/2	1/2	1	1/2	1/2	1/2	0	1/2				77 1/2
10	126																		
	PENALTY		5550																
	MANEUV.	1/2	EM	EM															0
11	195																		
	PENALTY																		
	MANEUV.	0	1/2	0	1/2	0	1/2	1/2	1/2	1/2	0	1/2	1/2	0	1/2				74 1/2
12	2108																		
	PENALTY																		
	MANEUV.	1/2	1	0	1	0	1	1/2	1	1/2	0	1/2	1/2	0	1/2				77
13																			
	PENALTY																		
	MANEUV.																		
14																			
	PENALTY																		
	MANEUV.																		
15																			
	PENALTY																		
	MANEUV.																		
16																			
	PENALTY																		
	MANEUV.																		

C. Scoggin
JUDGE'S NAME (PRINTED):

C Scoggin
JUDGE'S SIGNATURE:

ALL
43

SHOW: Spring It On
CLASS: Open
DATE: 4-9-12

AQHA RANCH RIDING - Pattern 8

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description			W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	13	14				
9	881	PENALTY																		
		MANEV.	0	0	0	0	-1/2	+1/2	0	+1/2	0	0	0	0	0	0			70 1/2	
10	1026	PENALTY		50	Schooling															
		MANEV.	0																0	
11	695	PENALTY																		
		MANEV.	0	+1/2	0	+1/2	0	+1/2	0	+1/2	0	0	0	+1/2	0	+1/2			73	
12	2108	PENALTY																		
		MANEV.	0	+1/2	-1/2	+1	+1/2	+1/2	0	+1/2	+1/2	0	0	+1	+1/2	+1/2			75	
		PENALTY																		
		MANEV.																		
		PENALTY																		
		MANEV.																		
		PENALTY																		
		MANEV.																		

JUDGE'S NAME (PRINTED): D. Wright

JUDGE'S SIGNATURE: 

ALL

SHOW: Spring It On
 CLASS: OPEN RR.
 DATE: 4-9-22

AQHA RANCH RIDING - Pattern 8

43

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description	W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14					
1	5/18	PENALTY																	
		MANEUV.	0	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	-1/2	+1/2	0	+1/2	+1/2	0			76
75 74 1/2 75 75 75 1/2 76 76																			
2	1/8	PENALTY		5				3		1									
		MANEUV.	0	-1	0	+1/2	0	-1	-1	0	-1	-1/2	-1/2	0	0	-1/2			9 56
64 64 1/2 63 1/2 59 1/2 58 1/2 57 56 1/2																			
3	3/1	PENALTY																	
		MANEUV.	0	+1	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	0	+1/2	+1/2	+1/2				78
73 74 75 76 76 1/2																			
4	8/5	PENALTY																	
		MANEUV.	0	-1/2	-1/2	+1/2	0	+1	0	0	-1/2	+1/2	0	0	0	0			68 1/2
69 69 1/2 68 68 1/2																			
5	9/58	PENALTY																	
		MANEUV.	0	+1/2	+1/2	+1	+1/2	-1/2	0	-1/2	0	+1/2	0	0	0	0			72
72 71 1/2 72																			
6	4/68	PENALTY				3													
		MANEUV.	0	-1	-1/2	-1/2	-1/2	+1/2	0	-1/2	-1/2	0	+1/2	0	0	0			63 1/2
73 73 1/2 74 74 1/2																			
7	2/3	PENALTY																	
		MANEUV.	0	0	0	+1/2	0	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2			73
72 73 1/2 74 74 1/2																			
8	4/2	PENALTY																	
		MANEUV.	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	0	0	+1/2	+1/2	0	0			74 1/2
72 73 1/2 74 74 1/2																			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

ALL

SHOW: Spring It On

CLASS: OPEN

AQHA RANCH RIDING - Pattern 8

MB

DATE: 4-9-12

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	SPL SPR	WO's	Ex T	T	S, 360 either way	RL	Ex L (RL)	Collect CL	W	LL	Ex T	T	S&B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
9	881	PENALTY																		
		MANEUV.	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	0			74	5
		73 1/2 74 74 74																		
10	626	PENALTY																		
		MANEUV.	0	-1 1/2	-1 1/2	-1	-1/2	-1	0	0	-1/2	0	+1	0	0	0			16	47
		54 47																		
11	698	PENALTY																		
		MANEUV.	0	+1	-1/2	+1	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	3
		73 75 75 1/2																		
12	219	PENALTY																		
		MANEUV.	0	-1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	0			73	6
		71 1/2																		
		PENALTY																		
		MANEUV.																		
		PENALTY																		
		MANEUV.																		
		PENALTY																		
		MANEUV.																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 7

Amnt - Yth

SHOW: *Spring on It*

CLASS: *Youth*

DATE: *4-9-2022*

44

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		LRB	RRB	S & B	4 SR	4 1/4 SL	3 CR OOo	3 CL OOo	S			
Maneuver Description		1	2	3	4	5	6	7	8	9		
1	468	PENALTY										66 1/2
		MANUV.	-1	-1/2	-1	-1/2	-1/2	0	0	0		
2	652	PENALTY										69
		MANUV.	-1/2	-1/2	0	0	0	0	0	0		
3	557	PENALTY				1/2						1/2 68
		MANUV.	-1/2	-1/2	-1/2	0	+1/2	0	0	-1/2		
4	589	PENALTY				1/2	0					0
		MANUV.	-1/2	0	-1/2	0						
5	954	PENALTY						1				1 68 1/2
		MANUV.	0	0	-1/2	+1/2	0	0	-1/2	0		
6	11	PENALTY										70 1/2
		MANUV.	0	0	0	0	0	+1/2	0	0		
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

D. Wright
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

REINING - Pattern 7

Amt-4th

SHOW: SPRING IT ON

CLASS: 4th

DATE: 4/9

44

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		LRB	RRB	S & B	4 SR	4 1/4 SL	3 CR OOo	3 CL OOo	S			
Maneuver		1	2	3	4	5	6	7	8	9		
1	4/68	PENALTY										
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0		67 1/2
<i>67 1/2</i>												
2	6/52	PENALTY										
		MANUV.	0	-1/2	-1/2	0	0	0	0	0		69
<i>69</i>												
3	5/57	PENALTY				1/2						
		MANUV.	-1	-1	-1/2	-1/2	-1/2	0	0	-1/2		1/2 65 1/2
<i>66</i>												
4	5/89	PENALTY										
		MANUV.	-1	-1	-1	-1/2	3 SPINS					0
<i>65 1/2</i>												
5	9/54	PENALTY						1				
		MANUV.	0	-1/2	-1/2	+1/2	-1/2	0	-1/2	+1/2		1 68
<i>69</i> <i>67 1/2</i> <i>68</i>												
6	4/1	PENALTY										
		MANUV.	0	0	0	0	-1/2	0	0	0		69 1/2
<i>69 1/2</i>												
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 7

Amt - 4/4

SHOW: Spring It On

CLASS: Open Youth

DATE: 4.9.22

44

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		LRB	RRB	S & B	4 SR	4 1/4 SL	3 CR OOo	3 CL OOo	S			
Maneuver		1	2	3	4	5	6	7	8	9		
1	468	PENALTY										
		MANUV.	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0	0		
<i>67 66</i>												
2	652	PENALTY										
		MANUV.	0	0	0	+1/2	+1/2	+1/2	0	+1/2		
3	657	PENALTY				1/2						
		MANUV.	0	-1/2	-1/2	+1/2	+1/2	0	0	0		
<i>69 1/2</i>												
4	589	PENALTY				1/2	0					
		MANUV.	-1/2	-1	-1	-1/2						
<i>66 1/2</i>												
5	954	PENALTY										
		MANUV.	0	0	0	+1/2	-1	-1/2	-1/2	0		1
<i>67 1/2</i>												
6	11	PENALTY										
		MANUV.	+1/2	0	0	0	+1/2	0	+1/2	0		
7		PENALTY										
		MANUV.										
8		PENALTY										
		MANUV.										
9		PENALTY										
		MANUV.										
P		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED): C. Scoggin

JUDGE'S SIGNATURE: C. Scoggin

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 7

Amnt - 4/4h

SHOW: EOQHTA

CLASS: Youth

DATE: 4/9/2022

44

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		LRB	RRB	S & B	4 SR	4 1/4 SL	3 CR OOo	3 CL OOo	S			
Maneuver		1	2	3	4	5	6	7	8	9		
1	468	PENALTY		2			1/2					
		MANUV.	-1	-1	-1	0	0	+1/2	+1/2	-1		2 1/2
2	662	PENALTY										
		MANUV.	-1/2	-1/2	-1/2	0	-1/2	+1/2	+1/2	0		
3	557	PENALTY				1	1					
		MANUV.	-1	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2		2
4	589	PENALTY										
		MANUV.	-1	-1/2	0	0	0					
5	954	PENALTY						1				
		MANUV.	-1/2	0	+1	+1/2	-1/2	0	-1	0		1
6	11	PENALTY										
		MANUV.	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 9

OPEN

SHOW:

Spring

CLASS:

Open

DATE:

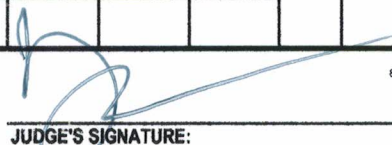
4-9-2022

46

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		S & B	4 SR	4 1/4 SL	3 CL oOO	3 CR oOO	RRB	LRB	S			
Maneuver		1	2	3	4	5	6	7	8	9		
1	451	PENALTY		0								
		MANUV.	+1/2									0
2	454	PENALTY										
		MANUV.										0
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

D. Wright

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 9

OPEN

SHOW: _____

CLASS: *open*

DATE: *4/9/2022*

46

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		S & B	4 SR	4 1/4 SL	3 CL oOO	3 CR oOO	RRB	LRB	S			
Maneuver		1	2	3	4	5	6	7	8	9		
<i>145</i>	PENALTY											
	MANUV.	<i>0</i>	<i>0</i>									<i>0</i>
<i>2854</i>	PENALTY											
	MANUV.				<i>2 HAND</i>							<i>0</i>
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 9

OPEN

SHOW: Spring It On

CLASS: Open

DATE: 4-9-22

46

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		S & B	4 SR	4 1/4 SL	3 CL oOO	3 CR oOO	RRB	LRB	S			
Maneuver Description		1	2	3	4	5	6	7	8	9		
1	451	PENALTY	0									0
		MANUV.	0									
2	954	PENALTY	0									0
		MANUV.										
3		PENALTY										
		MANUV.										
4		PENALTY										
		MANUV.										
5		PENALTY										
		MANUV.										
6		PENALTY										
		MANUV.										
7		PENALTY										
		MANUV.										
8		PENALTY										
		MANUV.										
9		PENALTY										
		MANUV.										
10		PENALTY										
		MANUV.										

C. Scoggin
JUDGE'S NAME (PRINTED):

C. Scoggin⁸²
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

REINING - Pattern 9

OPEN

SHOW: EOQHA

CLASS: Open

DATE: 4/9/2022

46

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE	
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Maneuver Description		S & B	4 SR	4 1/4 SL	3 CL oOO	3 CR oOO	RRB	LRB	S				
Maneuver		1	2	3	4	5	6	7	8	9			
1	451	PENALTY											0
		MANUV.	+1/2	+1/2	0								
2	954	PENALTY											0
		MANUV.	0										
		PENALTY											
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		MANUV.											
		PENALTY											
		MANUV.											

Braham
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: